



Lakefront Leagues: Kickball Rules

Format:

- 8 players (at least 3 females)
 - May play with 7 players (at least 3 females)
 - May play with a minimum of 6 players (at least 2 females)
- 7 inning games, no new innings after 35-minute time limit
- Extra Innings (Regular Season) – If a game is tied and the end of 7 innings, or when the time limit is reached, the game will be declared a tie.
- Playoffs
 - Single-Elimination Tournament, seeding based on regular season record
 - Extra Innings – If game is tied at the end of 7 innings, or after time expires: Game will be modified to 1-pitch, and the player who recorded the last out in the previous inning will start on 2nd base.
- Forfeits – Teams will have 5 minutes after their scheduled game time to take the field, or will be declared a forfeit. Umpire is free to extend forfeit time at his discretion. **2 forfeits during the season will render your team ineligible to play in the playoff tournament.**

Equipment:

- NO CLEATS ALLOWED – Tennis Shoes ONLY
- Game ball will be provided.

Sport Specific Rules:

- **Batting**
 - 3-Pitch Rule
 - A member of your team will pitch to your batters.
 - You will receive a maximum of 3 pitches per at bat. One of them must be in play (not a foul ball) or you will be declared out.
 - You may only have 8 players in the batting order at a time (no specific batting order required)
 - The pitcher can be substituted at any time.
 - Base runners must “give up” or slide. MAY NOT run over the fielder.
 - If the ball strikes the pitcher off the kick, the batter is out.
 - Courtesy runners may be used once per inning (must be same sex).
 - Bunting is NOT ALLOWED.
 - **Bunt Line (NEW FOR 2019)**
 - The bunt line is a horizontal line in front of the pitcher’s mound that extends to the baseline on either side of the field.
 - Batters: In order for a Kick to be legal (not a bunt) the ball must roll on or past the bunt line before coming to a complete stop.
 - Fielders: May not move in front of the bunt line until the ball is kicked. If the ball is touched by a fielder inside the zone before it comes to a complete stop, the ball is live and in play. The fielder can choose to make a play on the ball, or take a chance the ball will stop before the bunt line.
 - All kicks must occur at or behind home plate. Kicks made in front of the plate will be declared foul, and count as 1 of your 3 available pitches.
 - Home Runs – If the ball clears the “Outfield Wall” on the fly, the kicker will be awarded a Home Run. If the ball bounces over the “Outfield Wall” the kicker will be awarded a ground-rule double.
- **Fielding**
 - There are no restrictions regarding player positioning on the field
 - The runner has a right to the base path. If a fielder disrupts a runners’ path to the base, the runner will automatically be awarded that base.
 - Runner will be awarded one base on an overthrow out of play.

- Fielders can record an out in any of the following ways:
 - Catching a fly ball
 - Stepping on lead base while in possession of the ball
 - Tagging batter/runner with the ball while not on base
 - Striking batter/runner with the ball, below the neck, while not on base
 - If the batter/runner is struck by the ball in the head/neck area while sliding, ducking, or dodging the ball, the runner will be declared out.

Other Rules

- Substitution Rule- Players may substitute during the middle of any inning. Players that substitute must remain in/out for one full inning.
- In case of inclement weather, games will be modified to one pitch per batter.
- Mercy Rule: A team leading by 10 or more runs after 3 innings will be declared the winner
- Inning Run Limit: A team may only score a maximum of 10 runs per inning
 - Exception: Team can score unlimited runs in the final inning.
- Late team/forfeit rule

Ejection Policy

- Any player that is ejected from a game, for any reason, will automatically be suspended for the following league game, whether it be on that night, or the following week. Any ejected player will be asked to leave the property for the remainder of the game. Two ejections in one season will result in suspension for the remainder of the season and playoffs. Ejections will occur by using illegal equipment, fighting, taunting, running over runner/fielder, arguing with the umpire, etc.