



ALL PLAYERS MUST COMPLETE THE ONLINE WAIVER FORM



Lakefront Leagues: Kickball Rules

Format:

- 8 players (at least 3 male + 3 female)
 - May play with 7 players (at least 3 male + 3 female)
 - May play with a minimum of 6 players (at least 2 male + 2 female)
- **Regular Season**
 - 7 inning games, no new innings after 35-minute time limit
 - Extra Innings: If a game is tied and the end of 7 innings, or when the time limit is reached, the game will be declared a tie.
- **Playoffs**
 - 5 inning games, Single-Elimination Tournament, seeding based on regular season record.
 - Extra Innings – If game is tied at the end of 5 innings, or after time expires: The game will be modified to 1-pitch, and the player who recorded the last out in the previous inning will start on 2nd base.

Equipment:

- NO CLEATS ALLOWED – Turf/Tennis Shoes ONLY
- Game ball will be provided.

Sport Specific Rules:

- **Batting / Offense**
 - **Team Pitch Rule:** A member of your team will pitch to your batters.
 - You will receive a maximum of 3 pitches per at bat. One of them must be in play (not a foul ball) or you will be declared out.
 - You may only have 8 players in the batting order at a time (no specific batting order required)
 - The pitcher can be substituted at any time.
 - Courtesy runners may be used once per inning (must be same sex).
 - If courtesy runner is in batting order, and is still on base for their turn to bat, their at-bat will be declared an out.
 - All kicks must occur at or behind home plate. Kicks made in front of the plate will be declared foul, and count as 1 of your 3 available pitches.
 - **Offensive Interference:**
 - If a batted ball touches the pitcher, the batter will be declared out.
 - If a batted ball touches a base runner, the runner will be declared out.
 - If a runner interferes with a fielder's attempt to make a play on any ball, the runner will be declared out.
 - **Bunt Line:** The bunt line is a rounded line in front of the pitcher's mound that extends to the baseline on either side of the field.
 - Batters: In order for a Kick to be legal, the ball must roll on or past the bunt line before coming to a complete stop. If the ball stops within the zone, it will be declared foul.
 - Fielders: May not move in front of the bunt line until the ball is kicked. If the ball is touched by a fielder inside the zone before declared foul, the ball is live and in play. The fielder can choose to make a play on the ball, or take a chance the ball will stop before touching the bunt line.
 - **The Outfield Wall:** The Outfield Wall is defined as the 2ft concrete wall in the outfield, including the two staircases.
 - If the ball clears the "Outfield Wall" on the fly, the kicker will be awarded a Home Run.
 - If the ball bounces over the "Outfield Wall" under its own power, the kicker will be awarded a ground-rule double.
 - The stairs are Home Run Territory. If the ball hits the stairs or railings, it will be declared a Home Run.

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- Players may not enter Home Run Territory to field a ball, except, a ball forced over the outfield wall by a fielder will remain in play.
- Robbing a Home Run: Can only be done by completing the catch while still in play.
- **Fielding / Defense**
 - Players may line up anywhere on the field, behind the bunt line.
 - Runner will be awarded one base on an overthrow out of play. Umpires discretion.
 - **Defensive Interference:**
 - A fielder may not hinder a runner's path to the base unless making a play on a batted ball, or fielding a thrown ball. A fielder that hinders a runner advancing bases will result in the runner safely advancing one base.
 - Fielders can record an out in any of the following ways:
 - Catching a fly ball
 - Stepping on lead base while in possession of the ball
 - Tagging batter/runner with the ball while not on base
 - Striking batter/runner with the ball, below the neck, while not on base
 - If the batter/runner is struck by the ball in the head/neck area while sliding, ducking, or dodging the ball, the runner will be declared out.

Other Rules

- **Late Team / Forfeit Rule**
 - A team may forfeit twice during the season, a third forfeit will result in removal from the playoff bracket.
 - If your team needs to forfeit, please email dtremaglio@hermesccleveland.com in as far advance as possible.
 - Teams will have 5 minutes after their scheduled game time to take the field, or will be declared a forfeit. Umpire is free to extend forfeit time at their discretion
- **Substitution Rule:** Players may substitute during the middle of any inning. Players that substitute must remain in/out for one full inning.
- **Mercy Rule:** A team leading by 10 or more runs after 5 innings will be declared the winner
- **Inning Run Limit:** A team may only score a maximum of 10 runs per inning
 - **Exception:** Team can score unlimited runs in the final inning.
- **Player Eligibility**
 - Each player on your roster is required to sign the waiver to participate.
 - Players may be added at any time during the regular season.
 - Only the players on the waiver form prior to Playoffs are eligible to play in the playoffs.
- In case of inclement weather, games will be modified to one pitch per batter.

Ejection Policy

- Any player that is ejected from a game, for any reason, will automatically be suspended for the following league game, whether it be on that night, or the following week. Any ejected player will be asked to leave the property for the remainder of the game. Two ejections in one season will result in suspension for the remainder of the season and playoffs. Ejections will occur by using illegal equipment, fighting, taunting, running over runner/fielder, arguing with the umpire, etc.

Questions:

- Any questions regarding leagues should be directed to the Kickball Umpire, or the League Commissioner, Dom Tremaglio (dtremaglio@hermesccleveland.com).

PLEASE TREAT MANAGER & STAFF WITH RESPECT!

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