Sand Volleyball Rules

Format:
- 6 players (at least 2 females), 3 game series (play all 3)
  - May play with 5 players (at least 2 females)
  - May play with a minimum of 4 players (at least 1 female)
- Rally Scoring, Win by 2 (To: 21, 21, 21) (Cap: 25, 25, 25)
- Self-Reffed
  - All discrepancies in the game must be handled by the teams. A manager will be on-site to interpret any rules if necessary, but WILL NOT make a final decision. Discrepancies that cannot be settled will result in a replay of the point.
- Playoffs:
  - Single-Elimination Tournament, seeding based on regular season performance.
  - Best of 3 game series, Win by 2 (To: 21, 21, 15) (Cap: 25, 25, 19)

Equipment:
- Game Volleyballs Provided. Please bring your own to warm up with.

Sport Specific Rules:
- Starting the Game:
  - A coin flip will start each game. Winner of the flip will choose to serve, or choose their side of the court. Teams will switch sides of the court in-between each game.
  - Teams will have 10 minutes after their scheduled game time to take the court. If the team is not mostly there by that time, they will receive a forfeit. Manager is free to extend time at discretion. 2 forfeits during the season will render your team ineligible to play in the playoff tournament.
- Game Play
  - Players must choose their serving order, and rotate accordingly.
  - Unlimited substitutions may be made ONLY at the server position. Players DO NOT need to make a full rotation prior to subbing out. Injured players may sub out from any position.
  - Service may be made anywhere along the end line.
  - The server should call the score with each service.
  - The ball may contact any part of the body to remain in play. (Kick balls = Legal)
  - Scooping, lifting, pushing, or allowing the ball to roll on the body will be considered a held ball and illegal.
  - Blocking can only be done by front row players. Attacking the ball in front of the 10-foot line can only be done by front row players.
  - The receiving team on a serve cannot attack the serve. The first hit by the receiving team shall be a bump or set.
  - A ball that hits the court line will be considered in.
  - The ball must cross the net within the proximity of the width of the net, there are no net poles.